

"I am proud of the fact that I never invented weapons to kill"
- Thomas Edison

Fifteen percent of all Americans spend an average of ten minutes
each day searching for their television remote controls.
- Eli the Mule, CEM

Gilder AppNote

Application Hints from Gilderfluke & Co.

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BrightSign Tech Note

Selecting SD / SDHC Flash Cards

When using a BrightSign product, your content and playlists are loaded onto an SD or SDHC flash card. Although the SD/SDHC interface is standardized, there are differences in performance and reliability among various card brands and models. Brightsign strongly recommends that you use SD/SDHC cards that support Wear Leveling and use SLC flash chips. Most newer cards support wear leveling, and many card vendors, like Kingston (Ultimate and Elite Pro series) and ATP (Industrial and Promax II series), use SLC flash chips in some products.



Avoiding Card Corruption due to "Read Fatigue"

In a typical BrightSign application, there might be an "attract video loop". If this video is fairly short, then a small number of flash blocks will be repeatedly read. Over time, the number of times the attract loop is read can be enough to



ger the "fatigue read errors" if the card's controller chip is not designed correctly to handle and eliminate them.

SLC vs. MLC Flash

Different types of NAND flash are more susceptible to these read errors than others. For example, "multi-level" (MLC) flash chips are much more susceptible to this read issue than "single level" (SLC). SLC Flash devices provide faster write performance and greater reliability.

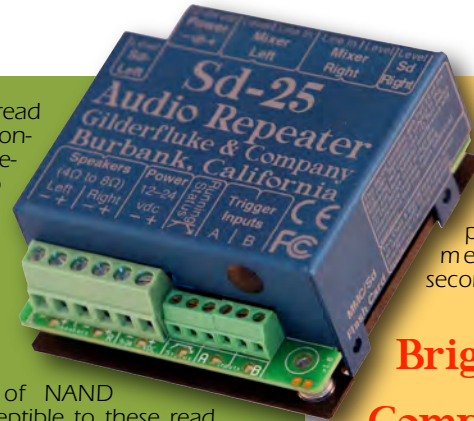
Wear Leveling

Wear leveling works to distribute data evenly across each memory block of the entire SD/SDHC card. This process decreases the total wear on the card, thereby increasing the lifetime of the flash card. All our cards have active and dynamic wear leveling to maximize life of the cards.

Speed

We have not found an SD/SDHC card that did not have sufficient read speed for digital sign and kiosk applications with standard definition video. In general you want a card that can sustain over 3 megabytes per second read rates. For High Definition video, we recommend at least 4 megabytes per second; Class 4 SDHC cards are rated at a minimum of 4 megabytes per second. Underperforming cards can cause a variety of playback problems including distorted and pixilated video or audio dropouts. You can test a card's speed with BrightSign by placing a file on it, and using the shell "readperf" command (see the BrightSign User Guide on shell instructions).

Brightsign recommends periodically testing the read performance you purchase, even if you've successfully used that brand/model before. Card vendors make changes in manufacturing (controllers, chips, and firmware) that can affect the performance of the card. A card that used to consistently pro-



vide 4+ megabytes per second, may now only provide 2.5 megabytes per second.

BrightSign Compatibility

BrightSign is compatible with most SD/SDHC cards, but may not be 100% compatible with every model. As of the 3.1.73 firmware version, we are not aware of any incompatible cards. We have tested with a large number of chips, and at this point have high compatibility.

When deploying units into the field, Brightsign strongly recommends that you test the content and the SD/SDHC card with the BrightSign firmware version you will use before deployment.

For additional BrightSign support, please visit : www.brightsign.biz/support or email: support@brightsign.biz

Gilder-Compatibility

We have very few reports of Sd flash card incompatibility with Gilder-Gear. Of the few reports of 'It stops playing after a few hours (or days)', these are usually fixed by using a different make and/or model of Sd card.

